

Guideline for VHDL source code design

Feb 24, 1997 Tetsuji Oguchi

(1) Library to be referred

Use standardized library only as shown below. Eliminate using a kind of dialects.

Example:

```
library ieee, compass_lib;
use ieee.std_logic_1164.all;
use compass_lib.compass.all;
```

(2) Format

To make the source code reading easier, use the following format.

- (a) Maximum number of characters per row must be smaller than 80.
- (b) Position of ":" for "port", "signal", and so forth must be at column 40.
- (c) The number of characters per tabulation must be 8.
- (d) For output signals, use "buffer" instead of regular "out" except top-level module.
- (e) As signal types use "std_logic" or "std_logic_vector".
- (f) Eliminate type conversion descriptions such as "to_std_logic()", if it is possible.
- (g) Describe bus width from larger number to smaller number such as "15 downto 8".
- (h) Use "space (blank)" and "tab" efficiently.

Example:

```
entity pru is
  port (ppd           : in      std_logic_vector(15 downto 0);
        sela_r0, sela_r1, sela_r2 : in      std_logic;
        selb_r0, selb_r1, selb_r2 : in      std_logic;
        wr_r0, wr_r1, wr_r2, wr_r3 : in      std_logic;
        nreset, clk       : in      std_logic;
        a_r0, b_r0        : buffer std_logic_vector(15 downto 0));
end pru;
```

(3) Selectors

Example:

```
signal sela_rr0 : std_logic_vector( 7 downto 0);

begin
sela_rr0 <= (sela_r7, sela_r6, sela_r5, sela_r4, sela_r3, sela_r2, sela_r1, sela_r0);

with sela_rr0 select
a_r0 <= r0 when "00000001",
       r1 when "00000010",
       r2 when "00000100",
       r3 when "00001000",
       r4 when "00010000",
       r5 when "00100000",
       r6 when "01000000",
       r7 when "10000000",
       "0000000000000000" when others;
```

(4) Decoders

Example:

```
signal com_reg          : std_logic_vector(7 downto 0);

com_decode: process (com_reg)
begin
case com_reg is
  when "00000000" =>  read_1_1 <= '1';
  when others      =>  read_1_1 <= '0';
end case;

case com_reg is
  when "00000001" =>  read_1_2 <= '1';
  when others      =>  read_1_2 <= '0';
end case;

case com_reg is
  when "01010000" =>  read_2    <= '1';
  when others      =>  read_2    <= '0';
end case;
end process com_decode;
```

(5) DFFs

Focus on each DFF and specify the clock and inputs.

Example:

```
reg: process (clk, nreset)
begin
if (nreset = '0')      then r0 <= "0000000000000000";
elsif ((clk = '1') and clk'event) then
  if ((wr_r0) = '1') then r0 <= ppd(15 downto 0);
                        else r0 <= r0;
  end if;
end if;
if (nreset = '0')      then r1 <= "0000000000000000";
elsif ((clk = '1') and clk'event) then
  if ((wr_r1) = '1') then r1 <= ppd(15 downto 0);
                        else r1 <= r1;
  end if;
end if;
end process reg;
```

(6) RAMs

Example:

```
type ramarray is array((2**10 - 1) downto 0) of std_logic_vector(7 downto 0);

signal ram          : ramarray;
signal adr          : integer range (2**10 - 1) downto 0;

begin
adr    <= to_integer(ain);
dout   <= ram(adr);
```

(7) ROMs

In order to make the ROM file, utility written in C is helpful.

Example:

```
entity ata_prom is
  port (din
        dout
       : in      std_logic_vector( 9 downto 0);
       : buffer std_logic_vector(23 downto 0));
end ata_prom;

architecture arc_1 of ata_prom is
begin
with din select

--nnnnn d      d
--wdcc a      d
--aiiss [     [
--ioo10210111111
--trw   ] 5432109876543210
--      ]

dout <=
"11111000000000000000000000" when "0000000000",
"10101110000000000000000000" when "0000000001", -- read Alternate Status
"10110000000000000000000000" when "0000000010", -- read Data
"10110001000000000000000000" when "0000000011", -- read Error
"10110010000000000000000000" when "0000000100", -- read Sector Count
"10110011000000000000000000" when "0000000101", -- read Sector Number
"10110100000000000000000000" when "0000000110", -- read Cylinder Low
"10110101000000000000000000" when "0000000111", -- read Cylinder High
"10110110000000000000000000" when "0000001000", -- read Device/Head
"10110111000000000000000000" when "0000001001", -- read Status
"1100111010100101010101010" when "0000001010", -- write Device Control
"11010001010110101010100101" when "0000001011", -- write Features
-----
"10110000000000000000000000" when "1000111101", -- read Data
"10110000000000000000000000" when "1000111110", -- read Data
"10110000000000000000000000" when "1000111111", -- read Data
"11111000000000000000000000" when others;
```